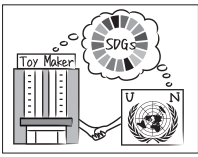


Guess & Check

a.



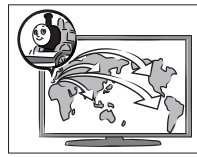
- ① the United Nations
② SDGs, storylines

b.



- ① a blue steam engine
② British children's book

c.



- ① television show
② leaves Sodor

d.



- ① show's creators
② female characters

Before () → () → () → ()

After () → () → () → ()

Content

Thomas the Tank Engine / is a blue steam engine / in a British children's book series. // He first appeared / in 1946. // In the stories, / Thomas has many adventures / with his fellow locomotives / on the Island of Sodor. // This series is still read / by children / in more than 160 countries today. //

✓ ① check

Thomas also appears / in an animated television show / called *Thomas & Friends*TM. //

In the show's 22nd series / in 2018, / Thomas leaves Sodor / for the first time. // He travels / around the world / and meets new engine friends / in India, China, Australia, / and other countries. // The show's creators worked / to feature more female characters / in the show / by adding two female engines / to the Steam Teams, / a group of steam engines / including Thomas / who are the main characters. //

✓ ② check

In that year, / the United Nations (UN) decided to work / with a US toy maker / which has Thomas' brand / and makes its animation. // They incorporate / some of its 17 Sustainable Development Goals (SDGs) / into the storylines of several episodes / from that series. //

Words & Expressions

- | | |
|-------------------------------|---------------------------------|
| 1. engine [éndʒən] 名 | 8. female [fi:meil] 形 |
| 2. steam [sti:m] 名 | 9. incorporate [inkɔ:rpəreɪt] 動 |
| 3. fellow [félou] 形 | 10. sustainable [səsteɪnəbl] 形 |
| 4. locomotive [ləukəməutiv] 名 | 11. development [divələpmənt] 名 |
| 5. animated [ænəmeɪtɪd] 形 | 12. storyline [stɔ:rilàin] 名 |
| 6. creator [kri:etə] 名 | 13. episode [épəsəud] 名 |
| 7. feature [fi:tʃə] 動 | 14. for the first time |

Key Sentences

✓ check



- ① Thomas also appears in an animated television show **called** *Thomas & Friends*™.

▶ called ～は過去分詞の形容詞的用法で、television show を後ろから修飾。call O C 「O を C と呼ぶ」。

訳

- ② In that year, the United Nations decided to work with a US toy maker **which** has Thomas' brand and makes its animation.

▶ which は a US toy maker を先行詞とする主格の関係代名詞。関係代名詞節の動詞は has と makes。

訳

Comprehension

Thomas — blue steam (①)) in a British children's book series

- first (②)) in 1946
- about many (③)) with his fellow locomotives on the Island of Sodor
- (④)) by children in more than 160 countries

Thomas & Friends™ — an (⑤)) television show

- 2018: (⑥)) Sodor → travels around the world → meets new engine friends
- show's creators → featured two (⑦)) characters

United Nations

- decided to work with a US (⑧))
- incorporate some of the **SDGs** into the (⑨)) of *Thomas & Friends*™ episodes
- (⑩) (= Sustainable (⑩)) Goals



Choose

adventures / animated / appeared / Development / engine
female / leaves / read / storylines / toy maker

- 1** Which of the following goals are you interested in? Talk about them with your group members and choose one as your group's goal. Put its number into the right box.

one of the SDGs you choose

Points of the group work

- ☐ Why do you choose the goal from 17 SDGs goals?
- ☐ What is the problem related to the goal you choose?
- ☐ What makes you interested in the goal?
- ☐ What is your hope?

ゴールを選ぶだけではなくて、選んだ理由や、興味を持ったきっかけ、そしてどんな世界になっていくと良いのかなどについて掘り下げて話してみましょう。



Memo

- 2** Create a story about the goal chosen in **1**. Make an anime or original character(s) appear in the story. Talk about the ideas for the story with your group members and write them down in the box below.

Points of the group work

- ☐ Why do you choose the character?
- ☐ What is the features of the character you choose?
- ☐ What is the link between the character and the goal you choose?

選んだキャラクターと共に、そのキャラがどんな特徴を持っていて、1で選択したゴールとどのようにリンクしているのかまで掘り下げて聞いてみましょう。



- 3** Talk about the outline of the story with your group members by using the following items.

Who		What	
When		Why	
Where		How	

Points of making a skit

- ☐ Introduction that attracts the attention of audience
- ☐ Ochi / Punch line / Message

選んだゴールに関するメッセージ性を込めた内容にしていくことが大切です。また観客の興味を引くような導入やセリフ、「オチ」のつけ方なども意識してみましょう。



4 Write a story for a skit of your episode.

Role	Line

Points of performing the skit

- ☐ Loud voice ☐ Gesture / Body Language ☐ Speed
☐ Tone of voice that suits the character
☐ Showing emotions on the face

自分のセリフが決まったら、下の例のようにどの部分を強く読むか、区切って読むかなど、印をつけましょう。



★ Skit に書き込んでみよう！

(例)

主張なので強調して読む！

Shinji: **I think a husband should share housework with his wife.** I'm good at cooking.

Kanako: That's wonderful. I believe you'll be a nice husband.

切実さが出るように感情を込めて！

Ken: Mr. M, I want to be good at cooking, too, like Shinji. **What should I do?** Put a spell on me!

Mr. M: I will give you this special apron. The name of the apron is "Cook-king." If you wear / it, you will be able to cook anything very well. You will be a good cook.

ここで区切って

Ken: Thank you, Mr. M! **I'll wear it and cook better than Shinji! I'll be a great husband!**

オチに当たる部分なので強調して読む！

5 Give each group member a role in the skit, practice it, and perform it.

Group	Goal	Character	Theme	Message(s)

他のグループの発表を上表にまとめていきましょう。特にスキットのテーマや込められたメッセージに注目しましょう。

